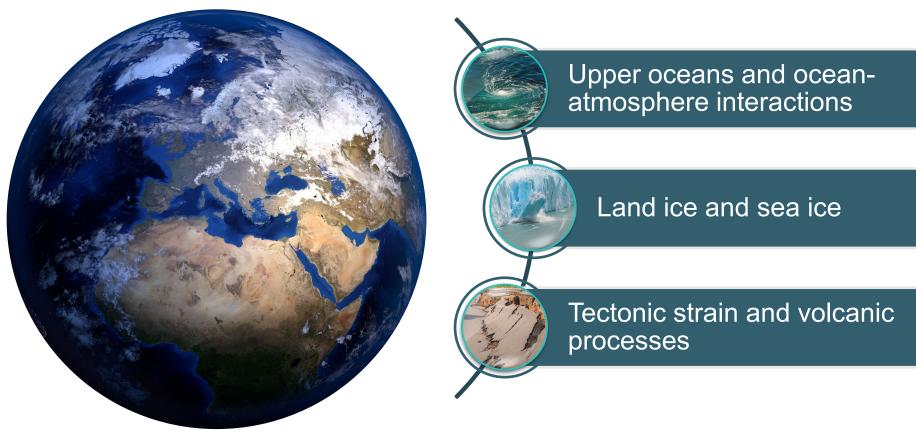




A multi-domain "Earth System" mission

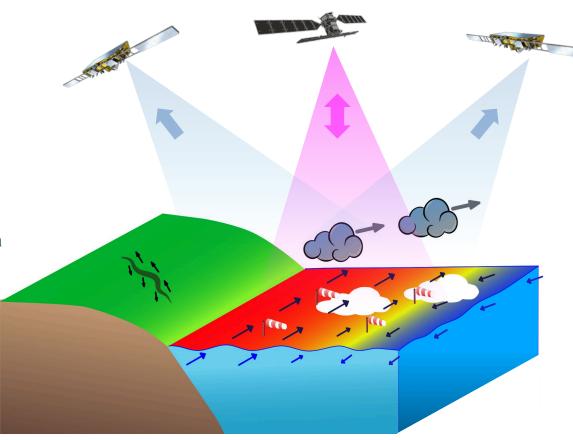




Observation concept: "stereo" phase

Line-of-sight diversity for high resolution

- 3-D surface deformation (DInSAR)
- Ocean surface motion (Doppler)
- Surface winds (scatterometry)
- Improved directional surface wave spectra
- Sea Surface (skin) temperature
- Cloud-top motion (TIR time-lapse) and height (TIR parallax)

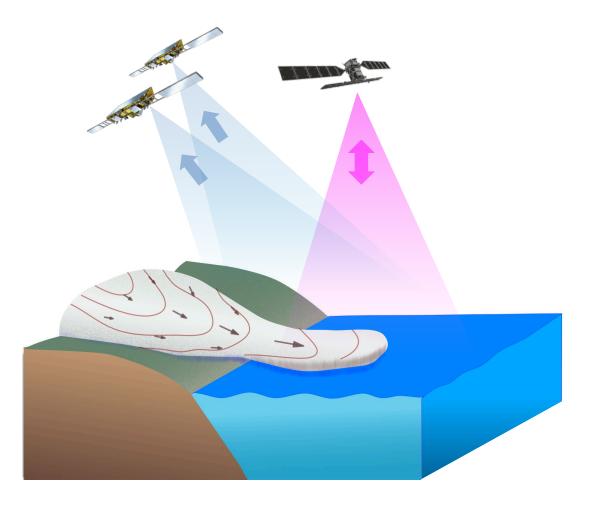




Observation concept: close formation phase

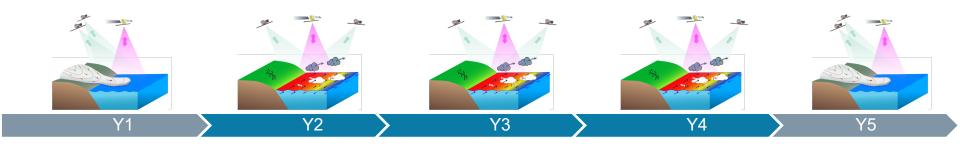
Single-pass cross-track interferometer

- 3-D surface deformation (as in Stereo)
- Surface elevation time-series
 - Glaciers, permafrost, icebergs
 - Volcanoes
- Ocean-topography (experimental)





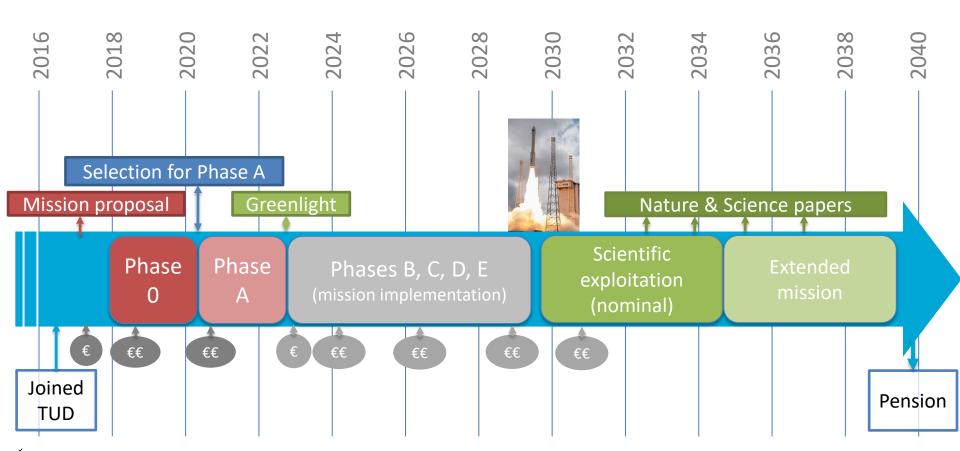
Mission Timeline



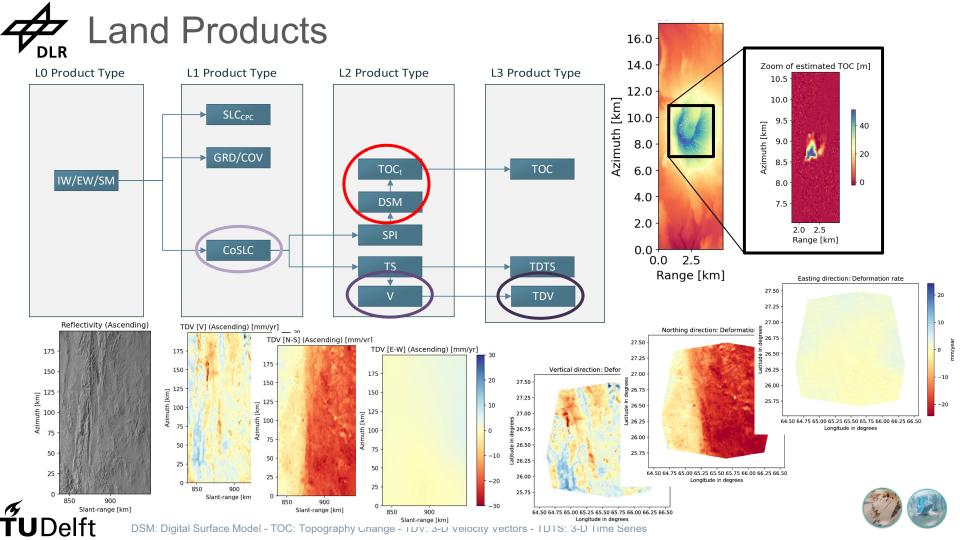
Ice Volume change		Ice Volume change
Glacier dynamics		Glacier dynamics
	3-D Ice surface motion	
	Air-sea interactions	
Exp. Ocean topography	Atmosphere-ocean-extemes (Tropical Cyclones, Polar lows, etc)	Exp. Ocean topography
	Upper ocean dynamics	
	Tectonic Strain (3-D deformation)	
Vol. change (volcanoes)		Vol. change (volcanoes)
Iceberg volume	Sea-ice instantaneous motion/deformation	Iceberg motion



Timeline









Challenges for Land Applications

End-to-End Simulation, Processing, Calibration

- System calibration, especially clock synchronization, XTI and ATI baseline calibration
- Calibration of L1/L2/L3 products
- Efficient simulation of raw products including more representative instrument characterization and scenes generation
- Efficient SAR image formation under large bistatic angles

Science

- Refine priority areas for all applications taking into account system constraints
- Cal/Val strategy







Way Forward for Land Applications

HEEPS/Terra: End-to-End Simulation

- Improve system characterization (instrument, antenna, orbit, attitude)
- Improve forward models (snow/ice, dispersive ionosphere)
- Accurate reverse processing kernel for raw data generation of extended scenes (topography, antenna)

L1/L2/L3 Algorithms

- Consolidate ATBDs
- Implement breadboard processors: L1, InSAR chain, DEM retrieval chain, PSI chain
- Investigate calibration approaches for L2/L3 products (DEM calibration, penetration bias, residual synchronization errors)

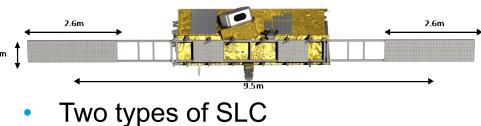
Science

- Consolidate requirements: refine priority areas (masks), temporal sampling requirements, seasonal dependency, complementarity with other sensors (e.g., altimetry for inland regions for land ice)
- Consolidate helix formation and DEM acquisition strategy for XTI phase
- Consolidate representative scenarios and scenes for the end-to-end simulation
- Conduct performance campaign in view of system CDR

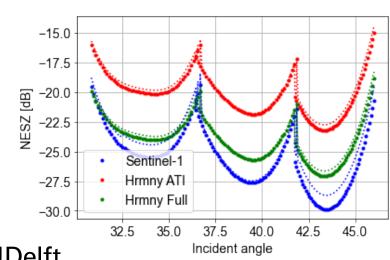


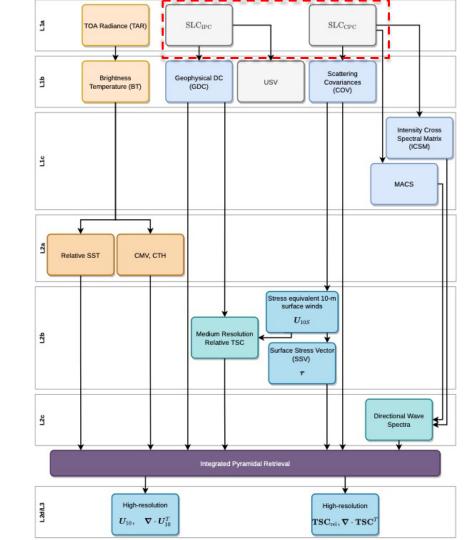


For oceans & air-sea

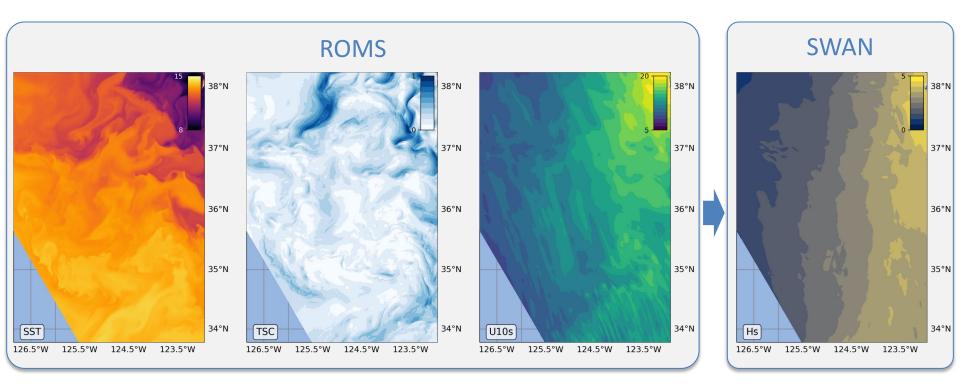


- Individual Phase Center → ATI
- Combined (DBF) → everything else



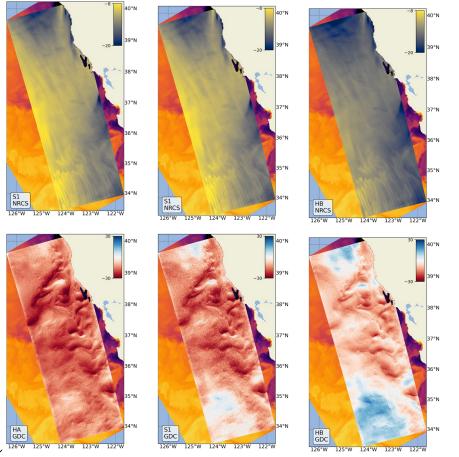


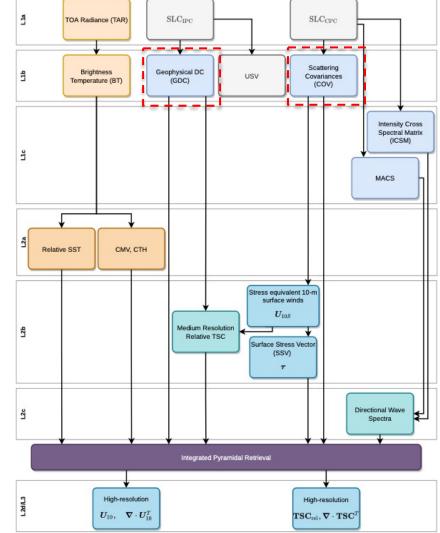
Example input: California Coastal System ROMS





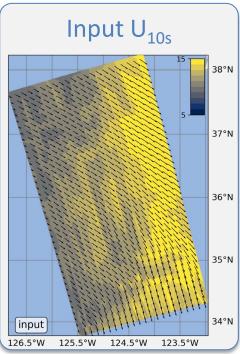
For oceans & air-sea: L1b-c

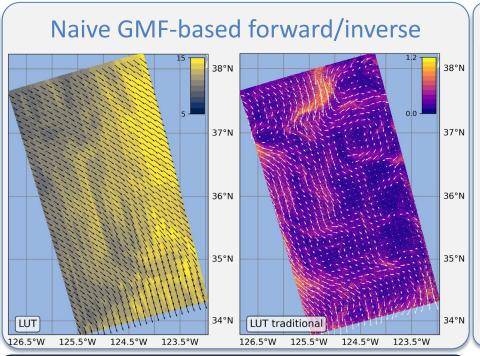


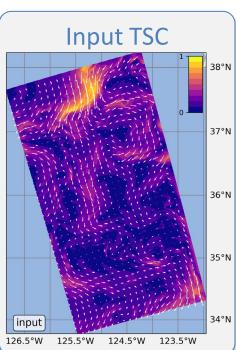


TUDelft

Retrieval





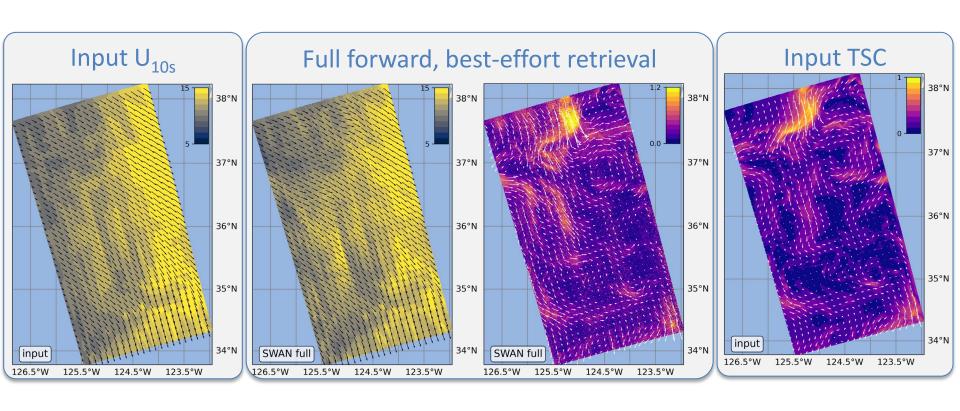


Instrument (SNR, geometry) performance:

- TSC: O(15 cm/s) at 2x2 km²
- U_{10s}: O(5%) at 1x1 km²

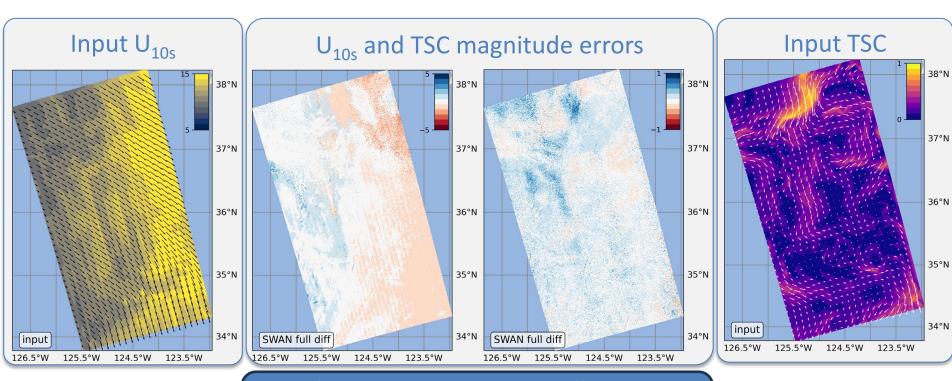


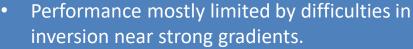
Retrieval





Retrieval





To be expected, but to be worked on.



Challenges for ocean and air-sea applications

System level

- Pointing → ATI phase errors → Velocity errors
- Synchronization
- Calibration → wrong NRCS → biased U_{10s}

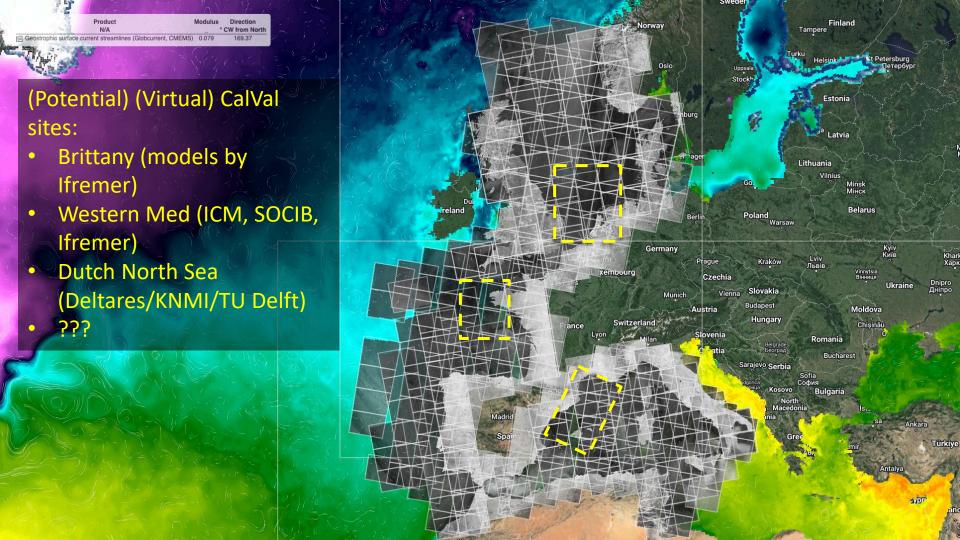
Science (inversion)

Lack of accurate Geophysical Model Functions:

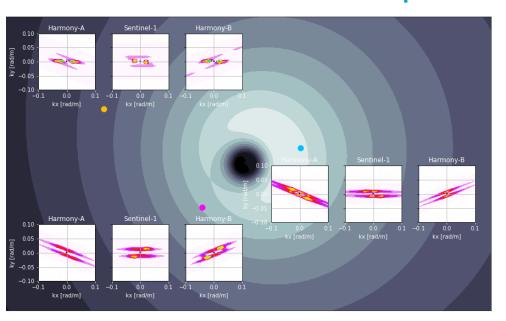
$$\vec{\sigma}_0$$
, $\vec{v}_{\text{Dop}} = G(\vec{U}_{10s}, \vec{V}_{\text{TSC}})$, wave age, ..., geometry)

- Corresponding uncertainty in inversion
- Residual calibration issues





Also for ocean-atmosphere extremes



Potential observations of the TC core

Potential observations of a TC wake

